

TRAINEESHIP INFORMATION	
DEPARTMENT/OFFICE	University of Parma Museum System
RESPONSIBLE PERSON FOR THIS PLACEMENT	Marina Gorreri – Head of the Museum System
CONTACT E-MAIL	internship@unipr.it
DESCRIPTION OF ACTIVITIES	<p>Inside the museums you can learn and experience how:</p> <ul style="list-style-type: none">- to handle and care the collections objects- to restore artifacts of different nature and materials- to plan, develop and execute exhibitions and events- to organise educational and museological workshops- to plan educational activities for children, young people and families- to develop digital guides and tutorials- to collaborate on innovative projects based on virtual technologies, such as apps for museums display and promotion.
WORKING LANGUAGE	Italian, English, Spanish, French (2nd language from B1 CEFR)
LOCATION	University of Parma Museum Centre P.le San Francesco, 3 – 43121 Parma
NUMBER OF AVAILABLE PLACEMENTS	10
DURATION	2 months minimum

T14002-TRAINEESHIP AT MUSEUMS**PERIOD: any period**

UNIVERSITÀ DI PARMA

PERIOD	any period	
WORKING HOURS / WEEK	Timetable to be agreed accordingly	
ACCOMMODATION	<p>The office supports students in finding accommodation in Parma</p> <p>U.O. Accoglienza e Orientamento Università di Parma Vicolo Grossardi 4 43125 Parma – Italy</p> <p>e-mail welcome@unipr.it phone: 0039 0521 904150 / 904632</p>	
INTERNSHIP GRANT	No financial contribution. Students can apply for an Erasmus Grant at their home institution/country.	
COMPETENCES, SKILLS AND EXPERIENCE REQUIREMENTS		
COMPETENCES REQUIRED	<p>Italian (A2 level CEF), English (B2 level CEF), all the other languages are considered a plus</p> <p>Good knowledge of Microsoft Office pack</p> <p>Pro-activity, accuracy, sense of responsibility and efficiency are highly recommended</p>	
Degree (Master, PhD, Post Doc)	Undergraduate or postgraduate student	
DOCUMENTS REQUIRED		
Interested students must send by email asap, the following documentation:		
Cover X	Curriculum Vitae X	Academic certificates X
Additional notes		
PLEASE MENTION THE TRAINEESHIP NUMBER WHEN YOU APPLY		